



CURRENT BUILDING CODES & Design Criteria

BUILDING SERVICES



The California Building Standards Commission updates construction codes on a three-year cycle. Each jurisdiction within the State is mandated to adopt and enforce these codes as they become effective.

Current Building Codes

Effective Date: January 1, 2026

- 2025 California Administrative Code (CAC)
- 2025 California Building Code (CBC)
- 2025 California Residential Code (CRC)
- 2025 California Electrical Code (CEC)
- 2025 California Mechanical Code (CMC)
- 2025 California Plumbing Code (CPC)
- 2025 California Energy Code (CEC)
- 2025 California Fire Code (CFC)
- 2025 California Green Building Standards Code (CAL Green)
- 2025 Wildland-Urban Interface Code

Links to the codes & code related materials:

- [Outside link to the California Building Codes](#)
- [Outside link to Content Updates to California Building Codes](#)
- [2025 Building Energy Efficiency Standards and Forms](#)

Lateral Design Criteria:

- Wind Exposure: C, unless site complies with definition for Exposure B
- Wind Loads: As determined by CBC Section 1609 and Chapters 26-30 of ASCE 7-16
- Seismic Design Category (SDC): As determined by CBC Section 1613.2.5
- Seismic Parameters and Load: As determined by CBC Section 1613 and Chapter 12 of ASCE 7-16

Soil Properties:

- Geotechnical Report required for Nonresidential and Multifamily Projects.
- For Residential Projects, contact the [Building Department](#).
- For all other projects, the following soil values per CBC listed below shall be used unless less conservative values are justified by a Geotechnical Report:

○ Soil Site Class	D	CBC Section 1613.2.2
○ Bearing Pressure	1500 psf	CBC Section 1806
○ Lateral Bearing Pressure	100 psf	CBC Section 1806
○ Coefficient of Friction	0.25	CBC Section 1806
○ Allowable Shaft Resistance	250 psf	CBC Section 1810.3.3.1.4
○ Lateral Soil Load, Active Pressure	60 psf/ft	CBC Section 1610
○ Lateral Soil Load, At-Rest Pressure	100 psf/ft	CBC Section 1610

Energy Design Criteria:

- Climate Zone 12